

Radley Marx

Creative Design & Development

radleymarx.com radleymarx@gmail.com

Recent Work

Starsky Robotics 2017

- Senior UX / UI designer, teleoperations manager
- Successfully redesigned and managed teleoperations (i.e. remote driving) program for autonomous trucking company

Disney Studios / Disney Movies Anywhere 2014 - 2016

- Senior Android developer, product designer
- Directly responsible for 30% higher user-rating
- Extras: Material Design, Chromecast, Android TV

Cloud TV 2009 - 2016

- Founder, product director / designer, Android developer
- Google Play: #1 Widgets app (paid), #6 All Apps (paid)
- Extras: marketing, website, press releases, community support

Adobe Groups 2010 - 2011

- UI / UX designer for multi-community site

Zynga 2009

- Flash UI developer for Café World (Facebook game)
- Over 8 million DAU in the first week

Mixwit 2008

- YCombinator founder, product director / designer, Flash developer
- Social music sharing using online mixtapes

NFL.com / NFL Networks 2007

- Senior Flash developer
- Media players w/ Akamai live streams, DoubleClick video ads
- Real-time data displays: scoreboard, drive chart, score strip

Highlights

- Product designer / developer
- #1 app on Google Play
- YCombinator start-up founder

Skills

- UX / UI design
- Product design & development
- Design / illustration
- Android development
- Material Design

Additional Clients

Autodesk, Honda, Naked Juice, Levis, Leagas-Delaney, Macromedia, Nielsen, Northwest Airlines, Prentice-Hall, Rockband, Sega, Verizon, and many more

Education

B.A., Cinema (Multimedia)
San Francisco State University